

Probabilistic Resource Analysis

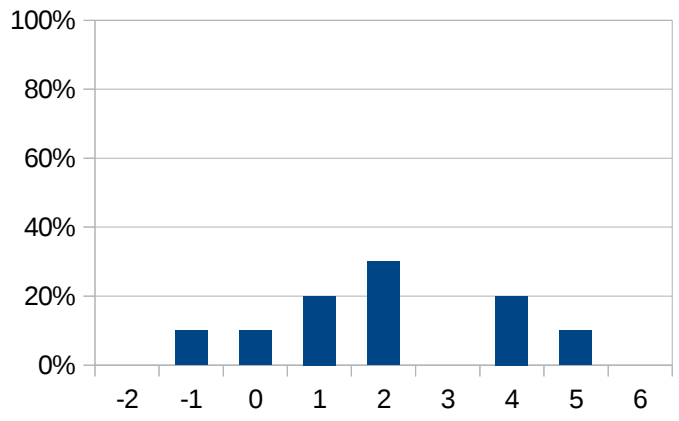
Entra Workshop, Malaga, May 6th 2015

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Probabilistic Resource Analysis

Input distribution

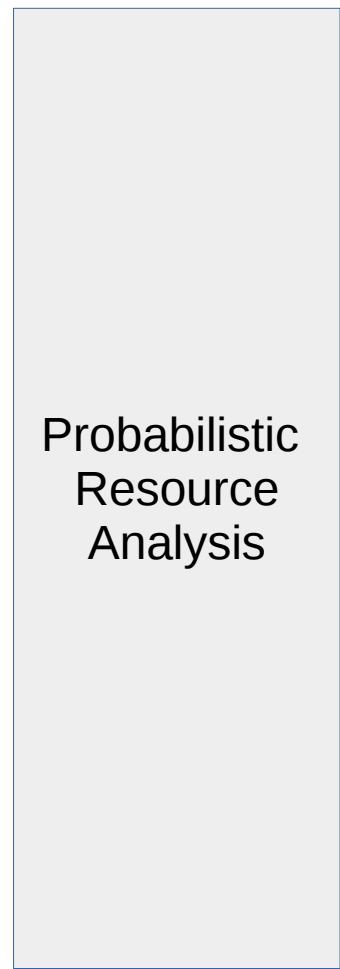


Program in XC

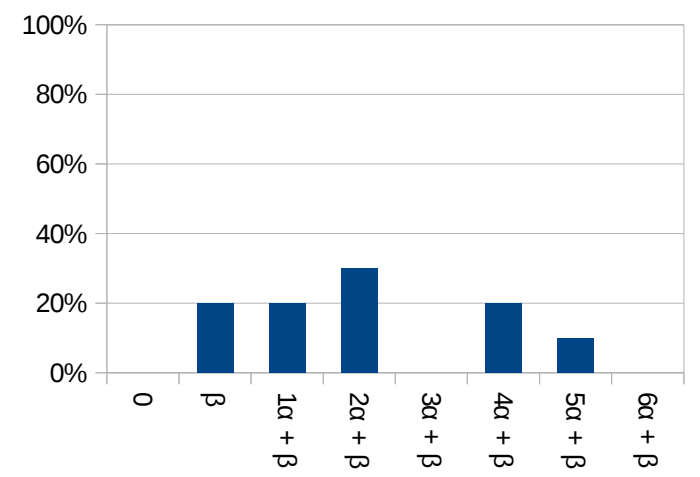
```
int fac(int i){  
  if(i<=0) return 1;  
  return i*fac(i-1);  
}
```

Resource model

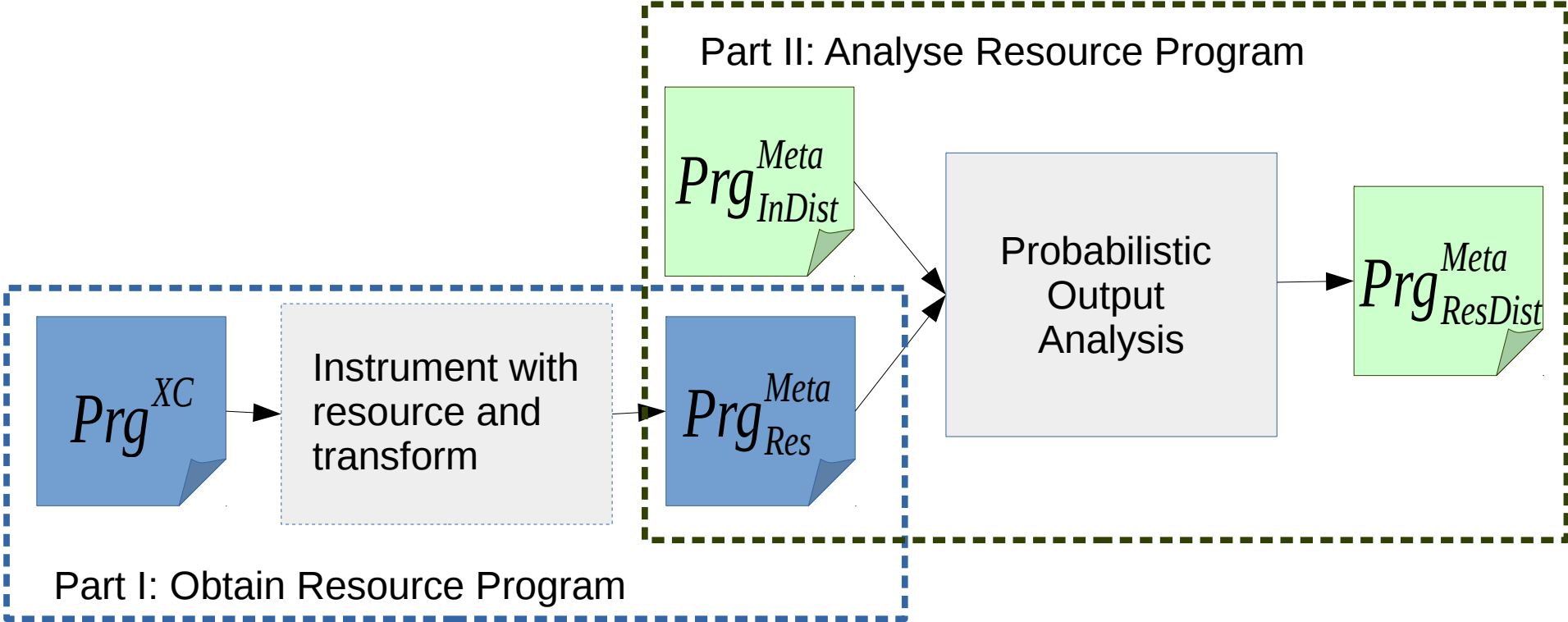
```
if = c1  
Return = c2  
...
```



Resource distribution



Probabilistic Resource Analysis

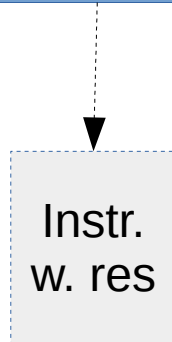


Obtain Resource Program

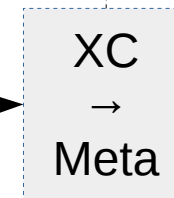


```
org. XC
int fac(int i){
  if(i<=0) return 1;
  return i*fac(i-1);
}
```

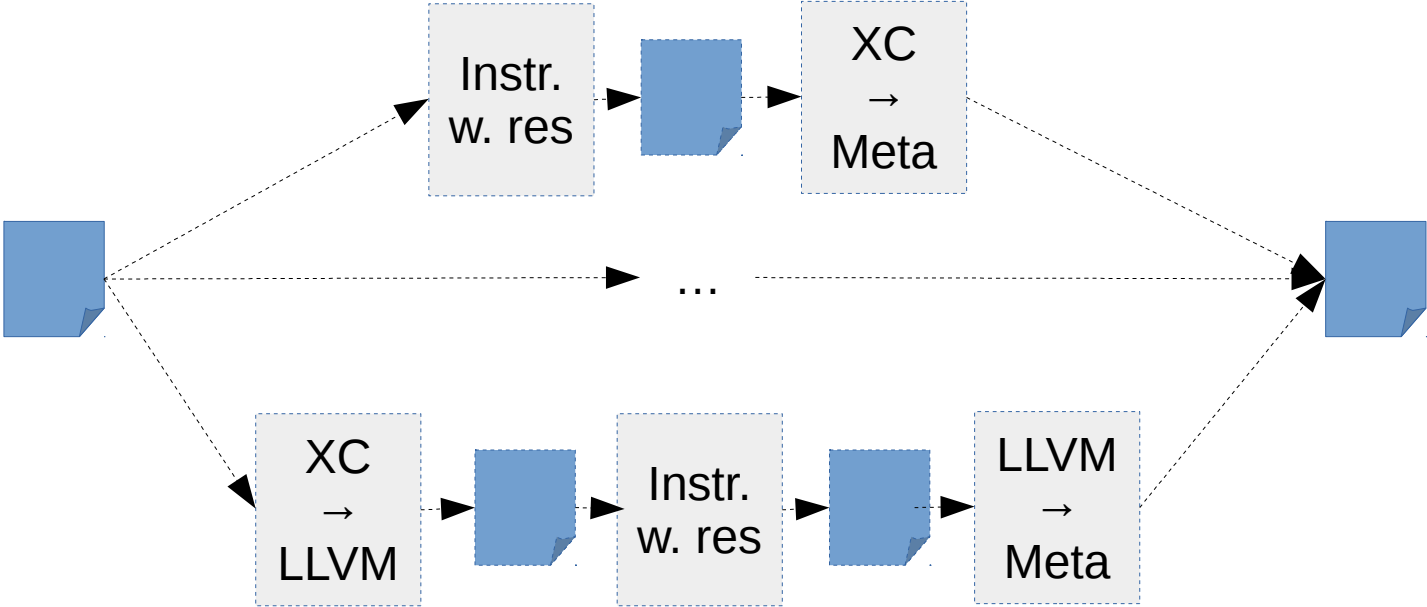
```
res. Meta
facm(i, res) =
  if i≤0 then res+c1
  else facm(i-1, res+c2)
```



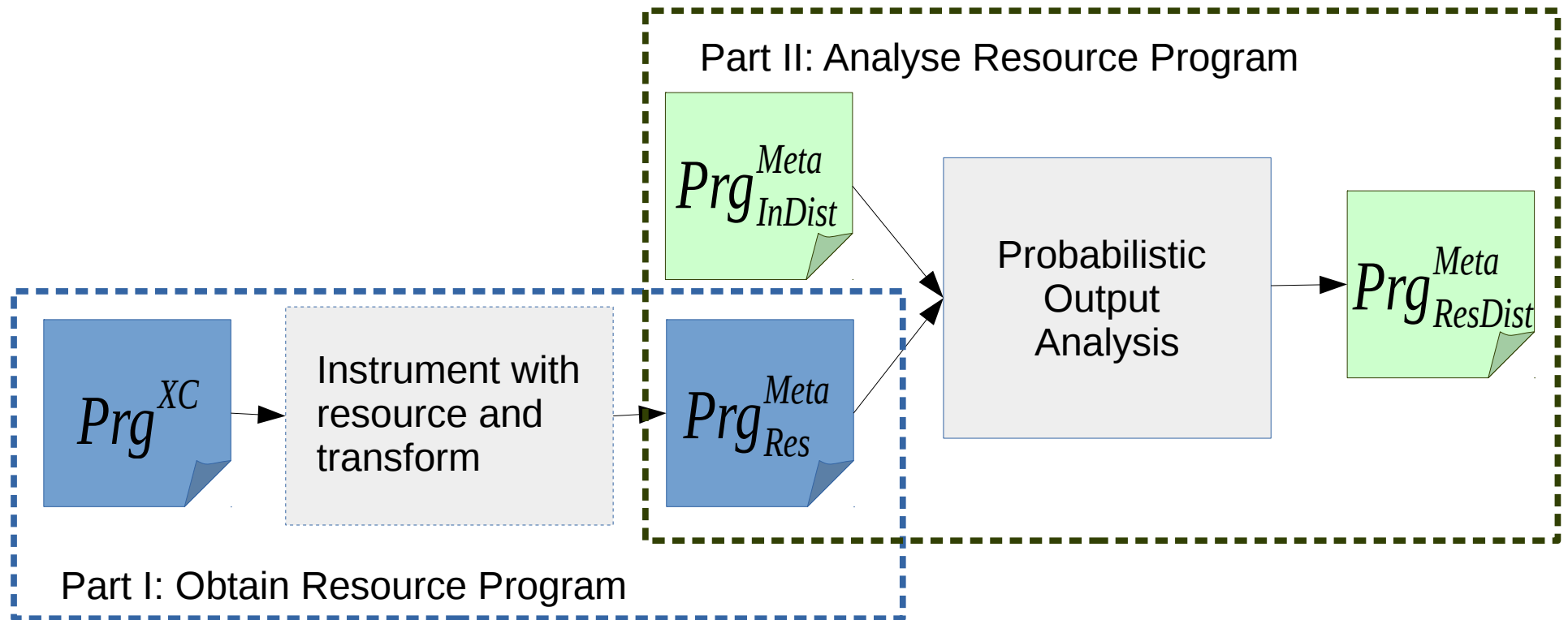
```
res. XC
int facr(int i, int r){
  if(i<=0) return r+c1;
  return facr(i-1, r+c2);
}
```



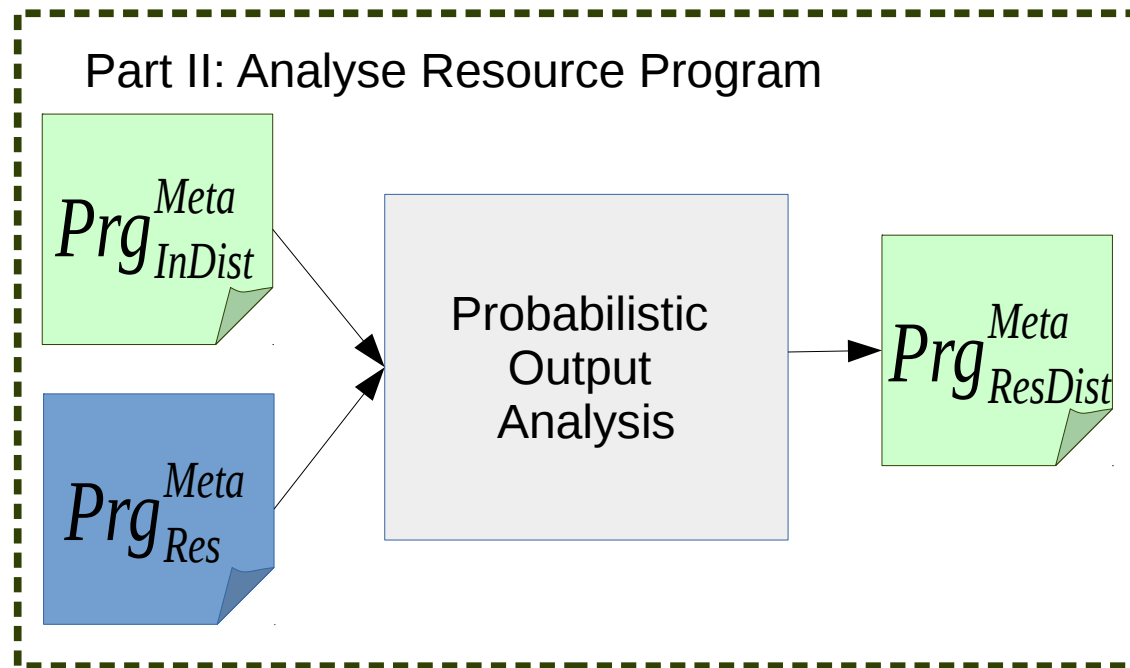
One problem – More solutions



Probabilistic Resource Analysis



Analyse resource program



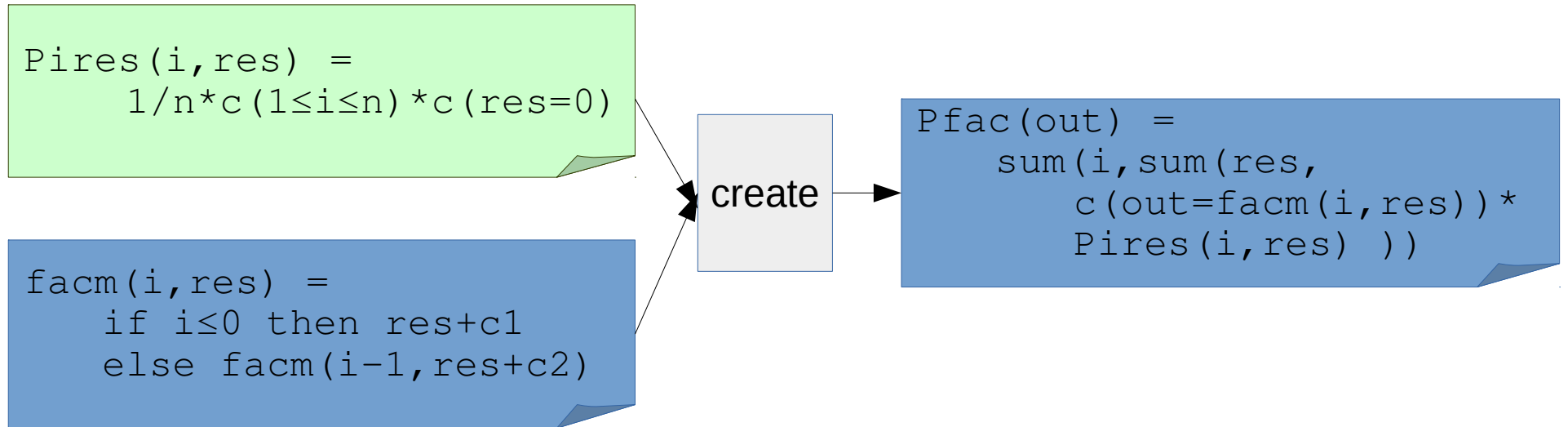
Meta language:

- Easy to translate simple xc programs into this language
- Simple functional first-order recursive language ($f: \text{int} \rightarrow \text{int}$, $P: \text{int} \rightarrow \text{real}$)
- Probabilities can be described using symbols (e.g. numbers from 1 to n is $1/n$)
- Restrictions on function calls (no mutual recursive calls + primitive recursion -no mix of variables in recursive call)

The 3 steps

- **create**: form an expression describing the output distribution using the input probability distribution and the original program
- **unfold calls**: remove all calls to the original program and obtain a pure probability distribution
- **symbolic summation and approximation**: rework the program using approximation into a probability distribution in closed form

Step I: create



$$\text{create} \frac{f(u_1, \dots, u_n) \stackrel{\text{def}}{=} e \quad P(v_1, \dots, v_n) \stackrel{\text{def}}{=} e_p}{P_f(z) \stackrel{\text{def}}{=} \text{sum}(x_1; \dots \text{sum}(x_n; c(z =_i f(x_1, \dots, x_n)) \times_q P(x_1, \dots, x_n)))}$$

Step II: unfold

```
Pfac(out) =
  sum(i, sum(res,
    c(out=facm(i, res)) *
    Pires(i, res) ))
```

unfold

```
Pfac(out) =
  sum(i,
    sum(res,
      sum(a,
        c(out=res+a*c2+c1) *
        c(i-a≤0) *
        prod(b,
          c(1≤b) * c(b≤a-1),
          c(i-b>0))
        ) *
        1/n * c(1≤i≤n) * c(res=0)
      ))
```

Rules in this step:

- move nested calls
- remove if-expressions
- remove simple calls
- remove recursive calls

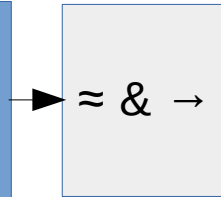
Example rules:

$$\text{f-simple} \frac{f(x_1, \dots, x_n) \stackrel{\text{def}}{=} e \quad e \text{ is non-recursive} \quad e_1, \dots, e_n \text{ contain no } f\text{-calls}}{c(w =_i f(e_1, \dots, e_n)) \rightarrow c(w =_i e[x_1/e_1, \dots, x_n/e_n])}$$

$$\text{rem-if} \frac{}{c(z =_i \text{if } b \text{ then } e_0 \text{ else } e_1) \rightarrow (c(b) \times_q c(z =_i e_0) +_q c(\text{not}(b)) \times_q c(z =_i e_1))}$$

Step III: Symbolic summation & approximation

```
Pfac(out) =
  sum(i,
    sum(res,
      sum(a,
        c(out=res+a*c2+c1) *
        c(i-a≤0) *
        prod(b,
          c(1≤b) * c(b≤a-1),
          c(i-b>0))
        ) *
        1/n * c(1≤i≤n) * c(res=0)
      )
    )
```



```
Pfac(out) =
  1/n * min(n, (out-c1)/c2)
  * c(1≤(out-c1)/c2)
```

This step contains around 20 rules and integrates with Mathematica.

Example rules:

$$\text{rem-sum}(c) \frac{x \notin \text{Var}(e_1, e_2)}{\text{sum}(x; c(e_1 \leq_i x) \times_q c(x \leq_i e_2)) \rightarrow i 2r(e_1 -_i e_2 +_i 1) \times_q c(e_1 \leq_i e_2)}$$

$$\text{rem-prod-one} \frac{x \notin \text{Var}(e_1, e_2) \quad x \in \text{Var}(e_3)}{\text{prod}(x; c(e_1 \leq_i x) \times_q c(x \leq_i e_2); c(e_3)) \rightarrow 1}$$

Example Rules

$$\text{intro-min} \frac{x \in \mathcal{V}ar(e_i, e'_i) \quad \text{iso}(c(e_i \leq_i e'_i), x) \rightarrow \text{iso}(c(x \leq_i e''_i), x) \quad x \notin \mathcal{V}ar(e''_i) \quad i \in \{1, 2\}}{\text{sum}(x; c(e_1 \leq_i e'_1) \times_q c(e_2 \leq_i e'_2) \times_q e) \rightarrow \text{sum}(x; c(x \leq_i \min(e''_1, e''_2)) \times_q e)}$$

$$\text{intro-max} \frac{x \in \mathcal{V}ar(e_i, e'_i) \quad \text{iso}(c(e_i \leq_i e'_i), x) \rightarrow \text{iso}(c(e''_i \leq_i x), x) \quad x \notin \mathcal{V}ar(e''_i) \quad i \in \{1, 2\}}{\text{sum}(x; c(e_1 \leq_i e'_1) \times_q c(e_2 \leq_i e'_2) \times_q e) \rightarrow \text{sum}(x; c(\max(e''_1, e''_2) \leq_i x) \times_q e)}$$

$$\text{rem-sum}(c) \frac{x \notin \mathcal{V}ar(e_1, e_2)}{\text{sum}(x; c(e_1 \leq_i x) \times_q c(x \leq_i e_2)) \rightarrow i2r(e_1 \neg_i e_2 \dagger_i 1) \times_q c(e_1 \leq_i e_2)}$$

$$\text{rem-sum}(cx+d) \frac{x \notin \mathcal{V}ar(e_1, e_2, e_3, e_4)}{\text{sum}(x; c(e_1 \leq_i x) \times_q c(x \leq_i e_2) \times_q i2r(e_3 \times_i x \dagger_i e_4)) \rightarrow i2r(e_4 \times_i (e_2 \neg_i e_1 \dagger_i 1) \dagger_i e_3 \times_i \left(\frac{e_2(e_2+1)}{2} \neg_i \frac{e_1(e_1-1)}{2} \right)) \times_q c(e_1 \leq_i e_2)}$$

$$\text{rem-max} \frac{\exists e'. e = e'[\max(e_1, e_2)] \quad x \in \mathcal{V}ar(e_1, e_2)}{\text{sum}(x; e) \rightarrow \text{sum}(x; c(e_1 \leq_i e_2) \times_q e'[e_2] \dagger_q c(e_2 \leq_i (e_1 \neg_i 1)) \times_q e'[e_1])}$$

$$\text{rem-min} \frac{\exists e'. e = e'[\min(e_1, e_2)] \quad x \in \mathcal{V}ar(e_1, e_2)}{\text{sum}(x; e) \rightarrow \text{sum}(x; c(e_1 \leq_i e_2) \times_q e'[e_1] \dagger_q c(e_2 \leq_i (e_1 \neg_i 1)) \times_q e'[e_2])}$$

Status

- Probability output analysis is terminating and proven correct
- Complexity of rules increase with the complexity input distribution
 - $\text{add}(x, y, z, v) \Rightarrow$ removal of summation over x^2

- Approximations are accurate in most cases, and over-approximating in some recursive cases. f.ex.

$$f(x, y) = \text{if } x=0 \parallel x=2 \text{ then } y \text{ else } f(x-1, y+1)$$

$$P_{xy}(x, y) = c(x=3) * c(y=3)$$

$$\Rightarrow P_f(z) = c(z=3+1) + c(z=3+3)$$

Future

- How many step III-rules are needed?
- Combine energy-model in ciaopp with POA result for a step-counting instrumented program (current work)
- Can over-approximations be used to get rid of the restrictions on recursive behavior?